

Kurs-Dokumentation



Zentrum für Informatik ZFI AG

Programming in C# with Visual Studio 2012 (NPCV-0317) -IT Ausbildung nach Mass

<http://www.zfi.ch/NPCV-0317>

Weitere Infos finden Sie unter www.zfi.ch oder via Adresse:

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Titel	Programming in C# with Visual Studio 2012
Untertitel	for experienced developers with programming experience in OO languages
Einleitung	<p>This training course teaches developers the programming skills that are required for developers to create Windows applications using the C# language. During their five days in the classroom students review the basics of C# program structure, language syntax, and implementation details, and then consolidate their knowledge throughout the week as they build an application that incorporates several features of the .NET Framework 4.5.</p> <p>The course introduces many of the techniques and technologies employed by modern desktop and enterprise applications, including:</p> <ul style="list-style-type: none">Building new data typesHandling eventsProgramming the user interfaceAccessing a databaseUsing remote dataPerforming operations asynchronouslyIntegrating with unmanaged codeCreating custom attributesEncrypting and decrypting data <p>At the end of the course, students should leave the class with a solid knowledge of C# and how to use it to develop .NET Framework 4.5 applications.</p> <p>This course uses Visual Studio 2012, running on Windows 8.</p>
Ihr Nutzen	<p>After completing this course, students will be able to:</p> <ul style="list-style-type: none">- Describe the core syntax and features of C#- Create and call methods, catch and handle exceptions, and describe the monitoring requirements of large-scale applications- Implement the basic structure and essential elements of a typical desktop application- Create classes, define and implement interfaces, and create and use generic collections- Use inheritance to create a class hierarchy, extend a .NET Framework class, and create generic classes and methods

- Read and write data by using file input/output and streams, and serialize and deserialize data in different formats

- Create and use an entity data model for accessing a database and use LINQ to query and update data

- Use the types in the System.Net namespace and WCF Data Services to access and query remote data

- Build a graphical user interface by using XAML

- Improve the throughput and response time of applications by using tasks and asynchronous operations

- Integrate unmanaged libraries and dynamic components into a C# application

- Examine the metadata of types by using reflection, create and use custom attributes, generate code at runtime, and manage assembly versions

- Encrypt and decrypt data by using symmetric and asymmetric encryption

Voraussetzungen

Developers attending this course should already have gained some limited experience using C# to complete basic programming tasks. More specifically, students should have hands-on experience using C# that demonstrates their understanding of the following:

- How to name, declare, initialize and assign values to variables within an application

- How to use:
 - arithmetic operators to perform arithmetic calculations involving one or more variables

- relational operators to test the relationship between two variables or expressions

- logical operators to combine expressions that contain relational operators

- How to create the code syntax for simple programming statements using C# language keywords and recognize syntax errors using the Visual Studio IDE

- How to create a simple branching structure using an IF statement

- How to create a simple looping structure using a For statement to iterate through a data array

- How to use the Visual Studio IDE to locate simple logic errors

- How to create a Function that accepts arguments (parameters and returns a value of a specified type

- How to design and build a simple user interface using standard controls from the Visual Studio toolbox

- How to connect to a SQL Server database and the basics of how to retrieve and store data

- How to sort data in a loop

Teilnehmerkreis

- How to recognize the classes and methods used in a program

This course is intended for experienced developers who already have programming experience in C, C++, JavaScript, Objective-C, Microsoft Visual Basic, or Java and understand the concepts of object-oriented programming.

This course is not designed for students who are new to programming; it is targeted at professional developers with at least one month of experience programming in an object-oriented environment.

Unterlagen**Folgekurse****Inhalt**

**Module 1: Review of C# Syntax
Overview of Writing Applications using C#**

Datatypes, Operators, and Expressions

C# Programming Language Constructs

**Module 2: Creating Methods, Handling Exceptions, and Monitoring Applications
Creating and Invoking Methods**

Creating Overloaded Methods and Using Optional and Output Parameters

Handling Exceptions

Monitoring Applications

**Module 3: Developing the Code for a Graphical Application
Implementing Structs and Enums**

Organizing Data into Collections

Handling Events

Module 4: Creating Classes and Implementing Type-safe Collections

Creating Classes**Defining and Implementing Interfaces****Implementing Type-safe Collections****Module 5: Creating a Class Hierarchy by Using Inheritance**
Creating Class Hierarchies**Extending .NET Framework Classes****Creating Generic Types****Module 6: Reading and Writing Local Data**
Reading and Writing Files**Serializing and Deserializing Data****Performing I/O Using Streams****Module 7: Accessing a Database**
Creating and Using Entity Data Models**Querying Data by Using LINQ****Updating Data by Using LINQ****Module 8: Accessing Remote Data**
Accessing Data Across the Web**Accessing Data in the Cloud**

**Module 9: Designing the User Interface for a Graphical Application
Using XAML to Design a User Interface****Binding Controls to Data****Styling a User Interface****Module 10: Improving Application Performance and Responsiveness
Implementing Multitasking by using Tasks and Lambda Expressions****Performing Operations Asynchronously****Synchronizing Concurrent Access to Data****Module 11: Integrating with Unmanaged Code
Creating and Using Dynamic Objects****Managing the Lifetime of Objects and Controlling Unmanaged Resources****Module 12: Creating Reusable Types and Assemblies
Examining Object Metadata****Creating and Using Custom Attributes****Generating Managed Code****Versioning, Signing and Deploying Assemblies****Module 13: Encrypting and Decrypting Data
Implementing Symmetric Encryption****Implementing Asymmetric Encryption****Beitrag****Der Teilnehmerbeitrag versteht sich rein netto. Das ZFI ist (gemäss MwSt-Gesetz) nicht Mehrwertsteuerpflichtig und erhebt somit keine**

MwSt. Bei länger als einen Monat dauernden Lehrgängen ist die Zahlung des Teilnehmerbeitrages in mehreren Raten möglich (pro rata temporis).